

Attempt all questions and show all your work. Due November 3, 2010.

1. Let $\mathbf{u} = [1, 1, 1]$, $\mathbf{v} = [-1, 2, 5]$, $\mathbf{w} = [0, 1, 1]$. Calculate each of the following:

- (a) $(2\mathbf{u} + \mathbf{v}) \cdot (\mathbf{v} - 3\mathbf{w})$
- (b) $\|\mathbf{u}\| - 2\|\mathbf{v}\| + \|(-3)\mathbf{w}\|$

2. Prove the associative rule for addition of vectors in E^3

$$(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$$

in the following two different ways:

- (a) by writing each of \mathbf{u} , \mathbf{v} , \mathbf{w} in terms of their coordinates and simplifying both sides algebraically in coordinate form
 - (b) by a geometric argument using arrow representations for \mathbf{u} , \mathbf{v} , \mathbf{w}
3. Find the points where the plane $3x - 2y + 5z = 30$ meets each of the x , y and z axes in E^3 . Use these "intercepts" to provide a neat sketch of the plane.
4. (a) Find an equation for the line through points $(1, 3)$ and $(5, 4)$ in parametric form.
(b) Find an equation for the line through points $(1, 2, 3)$ and $(5, 5, 0)$ in parametric form.
5. Consider the triangle $A(5, 4, 1)$, $B(1, 1, 0)$, and $C(0, 1, 1)$. Determine (with justification) whether this triangle:
- (a) is a right angle triangle
 - (b) is an isosceles triangle
 - (c) is an equilateral triangle
 - (d) has an obtuse angle
6. Let Q be the plane through points $(0, 0, 0)$, $(1, 3, -1)$ and $(1, 1, 1)$, and let R be the plane through point $(2, 2, 1)$ with normal vector $[5, 0, 2]$. To find the line of intersection of these two planes in parametric form, one can proceed as follows:
- (a) Find an equation for R in point-normal form and then in standard form
 - (b) Find parametric equations for Q
 - (c) Find an equation for Q in standard form using the parametric form you found above (HINT: Eliminate parameters s and t).
 - (d) Give a system of linear equations whose solution is the line of intersection of Q and R .
 - (e) Find a parametric form for the line of intersection of Q and R by solving the above system, using z as the parameter.