

1. The equation of the tangent plane to the surface $z = x^3y^2 - 3y$ at the point $(1, 1, -2)$ is

- (a) $3x - y - z = 0$
- (b) $3x - y + z = 0$
- (c) $3x - y - z = 4$
- (d) $3x + y - 2z = 8$
- (e) none of the above

A normal vector to the tangent plane is

$$\nabla(x^3y^2 - 3y - z)|_{(1,1,-2)} = (3x^2y^2, 2x^3y - 3, -1)|_{(1,1,-2)} = (3, -1, -1).$$

The equation of the tangent plane is therefore

$$3(x - 1) - (y - 1) - (z + 2) = 0 \quad \implies \quad 3x - y - z = 4.$$

2. Equations for the tangent line to the curve

$$2z = 4x^2 - y^2 + 3, \quad xyz - 2y = -1$$

at the point $(1, -1, 3)$ are:

- (a) $x = 1, \quad z - y = 4$
- (b) $x = 1 + t, \quad y = -1 + t, \quad z = 3 + t$
- (c) $x + y = 0, \quad x + z = 4$
- (d) $x = 1, \quad y = -1 - t, \quad z = 3 + t$
- (e) None of the above

A normal to the surface $2z = 4x^2 - y^2 + 3$ at $(1, -1, 3)$ is

$$\nabla(4x^2 - y^2 - 3 - 2z)|_{(1,-1,3)} = (8x, -2y, -2)|_{(1,-1,3)} = (8, 2, -2).$$

A normal to the surface $xyz - 2y = -1$ at $(1, -1, 3)$ is

$$\nabla(xyz - 2y + 1)|_{(1,-1,3)} = (yz, xz - 2, xy)|_{(1,-1,3)} = (-3, 1, -1).$$

A tangent vector to the curve at $(1, -1, 3)$ is

$$(4, 1, -1) \times (-3, 1, -1) = \begin{vmatrix} \hat{\mathbf{i}} & \hat{\mathbf{j}} & \hat{\mathbf{k}} \\ 4 & 1 & -1 \\ -3 & 1 & -1 \end{vmatrix} = (0, 7, 7).$$

Parametric equations for the tangent line are

$$x = 1, \quad y = -1 + t, \quad z = 3 + t.$$

These imply that $x = 1$ and $z - y = 4$.

3. The rate of change of the function $f(x, y, z) = 2x + 4y^2 - 5z$ with respect to distance along the line $x = 2 + t$, $y = 3 - t$, $z = 4 + 2t$ at the point $(3, 2, 6)$ in the direction of increasing t is:
- (a) -8
 - (b) $-2\sqrt{6}$
 - (c) $4\sqrt{6}$
 - (d) $-4\sqrt{6}$
 - (e) None of the above

Since

$$\nabla f|_{(3,2,6)} = (2, 8y, -5)|_{(3,2,6)} = (2, 16, -5),$$

and a tangent vector to the curve is $\mathbf{T} = (1, -1, 2)$, the required rate of change is

$$D_{\mathbf{T}}f = (2, 16, -5) \cdot \frac{(1, -1, 2)}{\sqrt{6}} = -\frac{24}{\sqrt{6}} = -4\sqrt{6}.$$

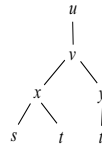
4. You are given that $u = f(v)$, $v = g(x, y)$, $x = h(s, t)$, $y = k(t)$. The chain rule for $\partial u / \partial t$ is:

- (a) $\frac{du}{dv} \left(\frac{\partial v}{\partial x} \frac{\partial x}{\partial t} + \frac{\partial v}{\partial y} \frac{\partial y}{\partial t} \right)$
- (b) $\frac{\partial u}{\partial v} \frac{\partial v}{\partial x} \frac{\partial x}{\partial t} + \frac{\partial u}{\partial v} \frac{\partial v}{\partial y} \frac{\partial y}{\partial t}$
- (c) $\frac{du}{dv} \frac{dv}{dx} \frac{dx}{dt} + \frac{du}{dv} \frac{dv}{dy} \frac{dy}{dt}$
- (d) $\frac{\partial u}{\partial x} \frac{\partial x}{\partial t} + \frac{\partial v}{\partial y} \frac{\partial y}{\partial t}$
- (e) None of the above

The schematic to the right gives

$$\frac{\partial u}{\partial t} = \frac{du}{dv} \frac{\partial v}{\partial x} \frac{\partial x}{\partial t} + \frac{du}{dv} \frac{\partial v}{\partial y} \frac{\partial y}{\partial t}.$$

This is equivalent to answer (a).



5. The equations

$$F(x, y, z, s, t, u) = 0, \quad G(x, y, z, s, t, u) = 0, \quad H(x, y, z, s, t, u) = 0$$

define x , y , and z as functions of s , t , and u . Which of the following quotients should be used to calculate $\partial y / \partial t$?

- (a) $\frac{\begin{vmatrix} F_x & F_t & F_z \\ G_x & G_t & G_z \\ H_x & H_t & H_z \end{vmatrix}}{\begin{vmatrix} F_x & F_y & F_z \\ G_x & G_y & G_z \\ H_x & H_y & H_z \end{vmatrix}}$

$$(b) \frac{\begin{vmatrix} F_x & F_y & F_z \\ G_x & G_y & G_z \\ H_x & H_y & H_z \end{vmatrix}}{\begin{vmatrix} F_x & F_t & F_z \\ G_x & G_t & G_z \\ H_x & H_t & H_z \end{vmatrix}}$$

$$(c) - \frac{\begin{vmatrix} F_x & F_t & F_z \\ G_x & G_t & G_z \\ H_x & H_t & H_z \end{vmatrix}}{\begin{vmatrix} F_x & F_y & F_z \\ G_x & G_y & G_z \\ H_x & H_y & H_z \end{vmatrix}}$$

$$(d) - \frac{\begin{vmatrix} F_x & F_y & F_z \\ G_x & G_y & G_z \\ H_x & H_y & H_z \end{vmatrix}}{\begin{vmatrix} F_x & F_t & F_z \\ G_x & G_t & G_z \\ H_x & H_t & H_z \end{vmatrix}}$$

(e) None of the above

$$\frac{\partial y}{\partial t} = - \frac{\begin{vmatrix} F_x & F_t & F_z \\ G_x & G_t & G_z \\ H_x & H_t & H_z \end{vmatrix}}{\begin{vmatrix} F_x & F_y & F_z \\ G_x & G_y & G_z \\ H_x & H_y & H_z \end{vmatrix}}$$