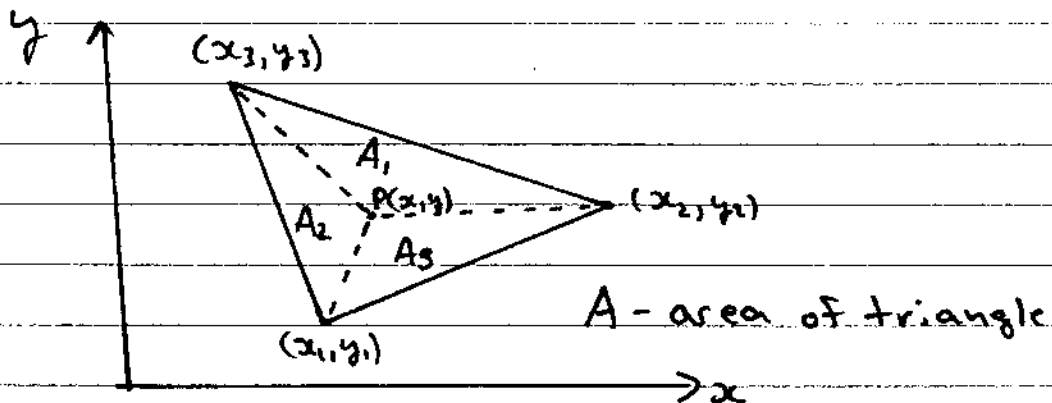


Higher - Order Elements

Triangular Elements using Area Coordinates

consider a point $p(x, y)$ inside a triangle:



when p is at vertex 1, (x_1, y_1) , $A_1 = A, A_2 = 0, A_3 = 0$

when p is at vertex 2, (x_2, y_2) , $A_1 = 0, A_2 = A, A_3 = 0$

when p is at vertex 3, (x_3, y_3) , $A_1 = 0, A_2 = 0, A_3 = A$

For any location we define 3 coordinates L_1, L_2, L_3 given by:

$$L_1 = \frac{A_1}{A}, \quad L_2 = \frac{A_2}{A}, \quad L_3 = \frac{A_3}{A}$$

where A is the area of the triangle.

at any location we have $A = \sum_{i=1}^3 A_i$

L_i is unity at vertex i and 0 at any other vertex.

$$L_1 + L_2 + L_3 = 1$$

∴ IF we want linear basis functions then L_i can be used. (Note: $L_i(x, y)$)

In terms of the global coordinates (x_i, y_i) , the area, A , is written as:

$$A = \frac{1}{2} \begin{vmatrix} 1 & x_1 & y_1 \\ 1 & x_2 & y_2 \\ 1 & x_3 & y_3 \end{vmatrix} \quad (\text{counter-clockwise listing of vertices})$$

$$L_1 = \frac{A_1}{A} = \frac{1}{2} \frac{\begin{vmatrix} 1 & x & y \\ 1 & x_2 & y_2 \\ 1 & x_3 & y_3 \end{vmatrix}}{A}$$

$$L_2 = \frac{A_2}{A} = \frac{1}{2} \frac{\begin{vmatrix} 1 & x & y \\ 1 & x_3 & y_3 \\ 1 & x_1 & y_1 \end{vmatrix}}{A}$$

$$L_3 = \frac{A_3}{A} = \frac{1}{2} \frac{\begin{vmatrix} 1 & x & y \\ 1 & x_1 & y_1 \\ 1 & x_2 & y_2 \end{vmatrix}}{A}$$

$$\therefore \begin{pmatrix} L_1 \\ L_2 \\ L_3 \end{pmatrix} = \frac{1}{2A} \begin{pmatrix} x_2 y_3 - x_3 y_2 & y_2 - y_3 & x_3 - x_2 \\ x_3 y_1 - x_1 y_3 & y_3 - y_1 & x_1 - x_3 \\ x_1 y_2 - x_2 y_1 & y_1 - y_2 & x_2 - x_1 \end{pmatrix} \begin{pmatrix} 1 \\ x \\ y \end{pmatrix}$$

[Note: L_i is the same as ψ_i found before.]

when minimizing the functional in the finite element method we encounter integrals of the form:

$$I = \int_A \frac{\partial L_i}{\partial x} \frac{\partial L_i}{\partial x} dx dy$$

where we are integrating over the area of the triangle, A , (which is arbitrary).

In order to evaluate the partial derivatives, we use the chain rule:

$$\frac{\partial L_i}{\partial x} \Big|_y = \frac{\partial L_i}{\partial L_1} \Big|_{L_2} \frac{\partial L_1}{\partial x} \Big|_y + \frac{\partial L_i}{\partial L_2} \Big|_{L_1} \frac{\partial L_2}{\partial x} \Big|_y$$

Note: we only use 2 of the area coordinates, L_1 and L_2 since the third is dependent on it, $L_3(L_1, L_2) = 1 - L_1 - L_2$

$$\frac{\partial L_1}{\partial x} \Big|_y = \frac{y_2 - y_3}{2A} \quad \frac{\partial L_2}{\partial x} \Big|_y = \frac{y_3 - y_1}{2A}$$

$$\therefore \frac{\partial L_i}{\partial x} \Big|_y = \frac{\partial L_i}{\partial L_1} \Big|_{L_2} \left(\frac{y_2 - y_3}{2A} \right) + \frac{\partial L_i}{\partial L_2} \Big|_{L_1} \left(\frac{y_3 - y_1}{2A} \right)$$

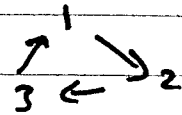
$$\frac{\partial L_1}{\partial x} = \frac{1}{2A} \left[(y_2 - y_3) + 0(y_3 - y_1) \right] = \frac{1}{2A} (y_2 - y_3)$$

$$\frac{\partial L_2}{\partial x} = \frac{1}{2A} \left[0(y_2 - y_3) + (y_3 - y_1) \right] = \frac{1}{2A} (y_3 - y_1)$$

$$\frac{\partial L_3}{\partial x} = \frac{1}{2A} \left[-(y_2 - y_3) - (y_3 - y_1) \right] = \frac{1}{2A} (y_1 - y_2)$$

$$\therefore \frac{\partial L_i}{\partial x} = \frac{1}{2A} (y_{i+1} - y_{i+2})$$

with cyclic indices $1 \leq i \leq 3$



similarly:

$$\frac{\partial L_i}{\partial y} = \frac{1}{2A} (x_{i+2} - x_{i+1})$$

\therefore we have the following integrals:

$$\begin{cases} I = \int_A \frac{\partial L_i}{\partial x} \frac{\partial L_j}{\partial x} dx dy = \frac{1}{4A} (y_{i+1} - y_{i+2})(y_{j+1} - y_{j+2}) \\ I' = \int_A \frac{\partial L_i}{\partial y} \frac{\partial L_j}{\partial y} dx dy = \frac{1}{4A} (x_{i+2} - x_{i+1})(x_{j+2} - x_{j+1}) \end{cases}$$

Another common integral is:

$$I = \int_A L_i L_j dx dy$$

we can use the following relationship for integrating powers of L_i :

$$\int_A L_1^{m_1} L_2^{m_2} L_3^{m_3} dx dy = 2A \frac{m_1! m_2! m_3!}{(m_1 + m_2 + m_3 + 2)!}$$

$$\therefore \text{for } I = \int_A L_i L_j dx dy$$

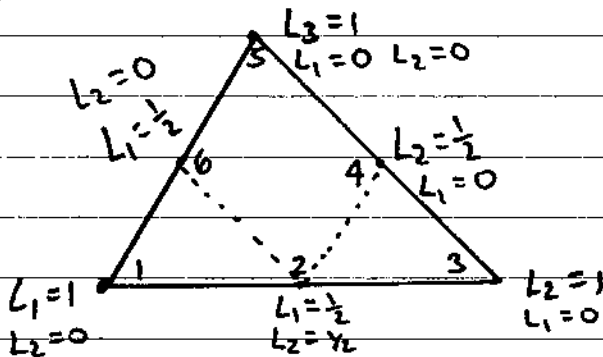
if $i \neq j \Rightarrow m_1 = m_2 = 1, m_3 = 0$ and we get

$$\int_A L_i L_j dx dy = 2A \frac{1!1!0!}{4!} = \frac{A}{12}$$

if $i = j \Rightarrow m_1 = 2, m_2 = m_3 = 0$

$$\int_A L_i^2 dx dy = 2A \frac{2!}{4!} = \frac{A}{6}$$

Quadratic Triangular Elements



$$\phi_i = a + bL_1 + cL_2 + dL_1^2 + eL_2^2 + fL_1L_2$$

(quadratic polynomial)

each basis function has 6 unknowns, we impose 6 constraints. For example, @ vertex 1:

Vertex							
1	1	1	0	1	0	0	a
2	0	1	1/2	1/2	1/4	1/4	b
3	0	1	0	1	0	0	c
4	0	1	0	1/2	0	1/4	d
5	0	1	0	0	0	0	e
6	0	1	1/2	0	1/4	0	f

we get: $[a \ b \ c \ d \ e \ f]^T = [0 \ -1 \ 0 \ 2 \ 0 \ 0]^T$

$\therefore \phi_1 = 2L_1^2 - L_1$

similarly:

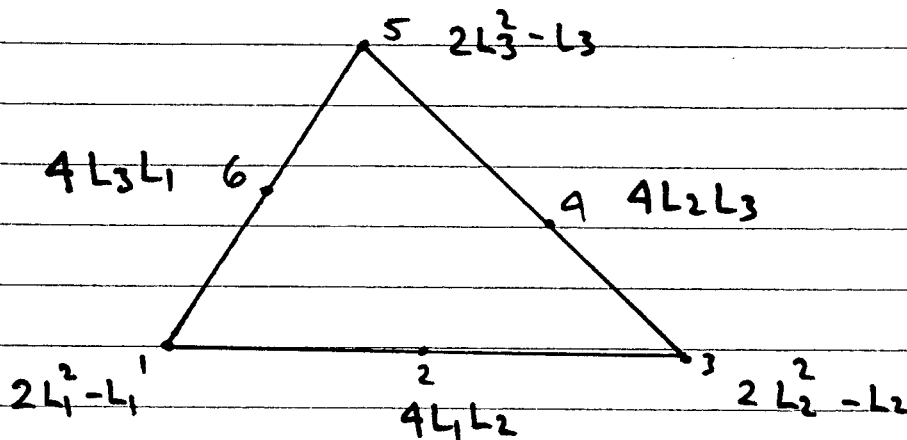
$\phi_2 = 4L_1L_2$

$\phi_3 = 2L_2^2 - L_2$

$\phi_4 = 4L_2L_3$

$\phi_5 = 2L_3^2 - L_3$

$\phi_6 = 4L_3L_1$



Since the basis Functions are written in terms of area coordinates, our previous integration formula can still be used:

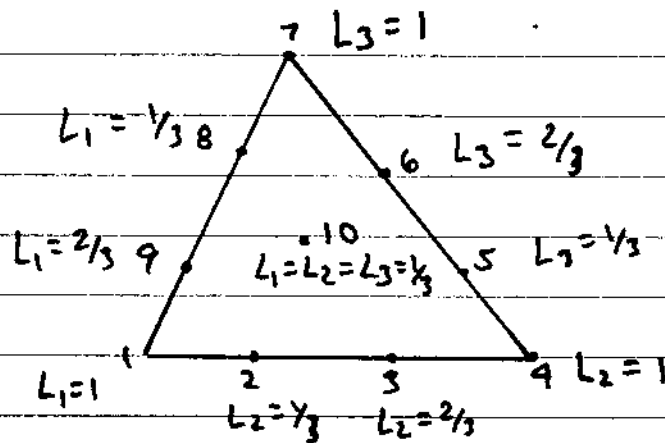
$$I = \int_A \frac{\partial \phi_i}{\partial x} \frac{\partial \phi_j}{\partial x} dx dy$$

$$\frac{\partial \phi_i}{\partial x} \Big|_y = \frac{\partial \phi_i}{\partial L_1} \Big|_{L_2} \frac{\partial L_1}{\partial x} \Big|_y + \frac{\partial \phi_i}{\partial L_2} \Big|_{L_1} \frac{\partial L_2}{\partial x} \Big|_y$$

ex: $\frac{\partial \phi_2}{\partial L_1} = 4L_2$

Cubic Triangular Elements

C^0 element



$$\phi_i = a + bL_1 + cL_2 + dL_1^2 + eL_2^2 + fL_1L_2 + gL_1^2L_2 + hL_1L_2^2 + iL_1^3 + jL_2^3$$

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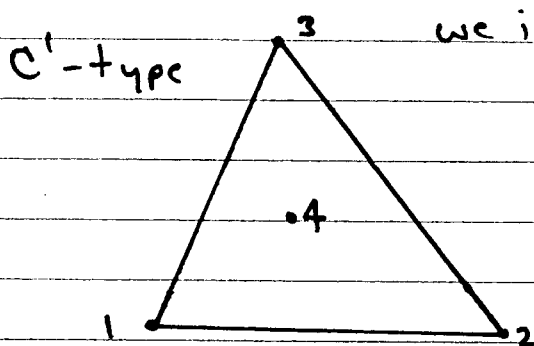
Finite Elements on Irregular Subspaces

TABLE 3.2. Linear, Quadratic, and Cubic Basis Functions for Triangular Elements

Basis	Functions		
	Linear	Quadratic	Cubic
ϕ_1	L_1	$2L_1^2 - L_1$	$\frac{1}{2}L_1(3L_1 - 1)(3L_1 - 2)$
ϕ_2	L_2	$4L_1L_2$	$\frac{9}{2}L_1L_2(3L_1 - 1)$
ϕ_3	L_3	$2L_2^2 - L_2$	$\frac{9}{2}L_1L_2(3L_2 - 1)$
ϕ_4	—	$4L_2L_3$	$\frac{1}{2}L_2(3L_2 - 1)(3L_2 - 2)$
ϕ_5	—	$2L_2^2 - L_3$	$\frac{9}{2}L_2L_3(3L_2 - 1)$
ϕ_6	—	$4L_3L_1$	$\frac{9}{2}L_2L_3(3L_3 - 1)$
ϕ_7	—	—	$\frac{1}{2}L_3(3L_3 - 1)(3L_3 - 2)$
ϕ_8	—	—	$\frac{9}{2}L_3L_1(3L_3 - 1)$
ϕ_9	—	—	$\frac{9}{2}L_3L_1(3L_1 - 1)$
ϕ_{10}	—	—	$27L_1L_2L_3$

in these elements continuity of the function value at the vertices, between triangles, is imposed naturally. (this is why they are called C^0 elements).

If we want to impose continuity of the first derivatives $\partial u / \partial x$ and $\partial u / \partial y$ we use fewer nodes:



we impose:

$$\phi|_i, \frac{\partial \phi}{\partial x}|_i, \frac{\partial \phi}{\partial y}|_i$$

$i=1,2,3,4$

if we want to expand $u(x,y)$ inside the triangle, we write:

$$u(x,y) = \sum_{j=1}^4 u_j \phi_{00j} + \sum_{j=1}^3 \left[u'_{xj} \phi_{10j} \frac{\partial x}{\partial L_1} + u'_{xj} \phi_{01j} \frac{\partial x}{\partial L_2} + u'_{yj} \phi_{10j} \frac{\partial y}{\partial L_1} + u'_{yj} \phi_{01j} \frac{\partial y}{\partial L_2} \right]$$

Triangular Elements

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TABLE 3.3. Cubic Basis Functions for Elements with Continuous $\partial \bar{u} / \partial x$ and $\partial \bar{u} / \partial y$ at Nodal Locations

Basis Function	Functional Form
① $\left\{ \begin{array}{l} \phi_1 \phi_{001} \\ \phi_2 \phi_{101} \\ \phi_3 \phi_{011} \end{array} \right.$	$L_1^2(L_1 + 3L_2 + 3L_3) - 7L_1L_2L_3$
	$L_1^2(a_3L_2 - a_2L_3) + (a_2 - a_3)L_1L_2L_3$
	$L_1^2(b_2L_3 - b_3L_2) + (b_3 - b_2)L_2L_1L_3$
② $\left\{ \begin{array}{l} \phi_4 \phi_{002} \\ \phi_5 \phi_{102} \\ \phi_6 \phi_{012} \end{array} \right.$	$L_2^2(L_2 + 3L_3 + 3L_1) - 7L_1L_2L_3$
	$L_2^2(a_1L_3 - a_3L_1) + (a_3 - a_1)L_1L_2L_3$
	$L_2^2(b_3L_1 - b_1L_3) + (b_1 - b_3)L_1L_2L_3$
③ $\left\{ \begin{array}{l} \phi_7 \phi_{003} \\ \phi_8 \phi_{103} \\ \phi_9 \phi_{013} \end{array} \right.$	$L_3^2(L_3 + 3L_1 + 3L_2) + 7L_1L_2L_3$
	$L_3^2(a_2L_1 - a_1L_2) + (a_1 - a_2)L_1L_2L_3$
	$L_3^2(b_1L_2 - b_2L_1) + (b_2 - b_1)L_1L_2L_3$
④ $\phi_{10} \phi_{004}$	$27L_1L_2L_3$

$$a_i = x_k - x_j \quad b_i = y_j - y_k$$

After Felippa, 1966.