

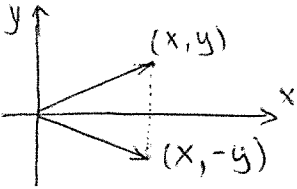
## 4.9 REFLECTION, ROTATION, DILATION

BASIC MATRIX TRANSFORMATIONS IN  $\mathbb{R}^2$  AND  $\mathbb{R}^3$ .

REFLECTION: MAP EACH POINT INTO ITS SYMMETRIC IMAGE ABOUT A FIXED LINE OR A PLANE.

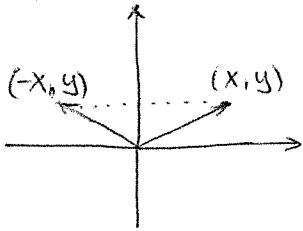
1. EXAMPLES IN  $\mathbb{R}^2$ :

a) REFLECTION ABOUT THE X-AXIS:  $T(x, y) = (x, -y)$



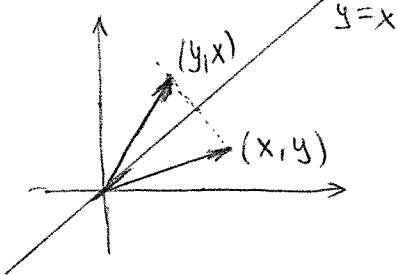
$$T e_1 = T(1, 0) = (1, 0) \\ T e_2 = T(0, 1) = (0, -1) \quad ; \quad A = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \quad (T = T_A)$$

b) REFLECTION ABOUT THE Y-AXIS:  $T(x, y) = (-x, y)$



$$T e_1 = T(1, 0) = (-1, 0) \\ T e_2 = T(0, 1) = (0, 1) \quad ; \quad A = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \quad (T = T_A)$$

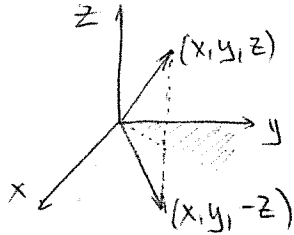
c) REFLECTION ABOUT THE LINE  $y=x$ :  $T(x, y) = (y, x)$



$$T e_1 = T(1, 0) = (0, 1) \\ T e_2 = T(0, 1) = (1, 0) \quad ; \quad A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad (T = T_A)$$

## 2. EXAMPLES IN $\mathbb{R}^3$

a) REFLECTION ABOUT THE XY-PLANE:  $T(x, y, z) = (x, y, -z)$



$$Te_1 = T(1, 0, 0) = (1, 0, 0)$$

$$Te_2 = T(0, 1, 0) = (0, 1, 0)$$

$$Te_3 = T(0, 0, 1) = (0, 0, -1)$$

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix} \quad (T = T_A)$$

b) REFLECTION ABOUT THE XZ-PLANE:  $T(x, y, z) = (x, -y, z)$

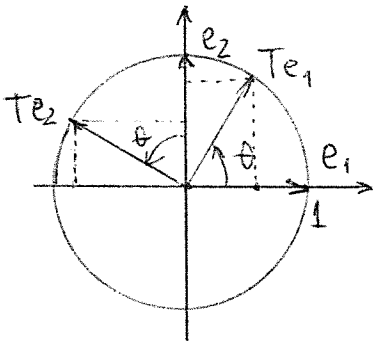
$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

c) REFLECTION ABOUT THE YZ-PLANE:  $T(x, y, z) = (-x, y, z)$

$$A = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

ROTATION: A POINT IS ROTATED ALONG ARCS OF CIRCLES CENTERED AT THE ORIGIN.

### 1. EXAMPLE IN $\mathbb{R}^2$ (COUNTERCLOCKWISE)



$$Te_1 = T(1, 0) = (\cos \theta, \sin \theta)$$

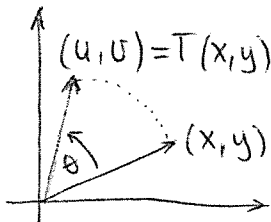
$$Te_2 = T(0, 1) = (\cos(\theta + \frac{\pi}{2}), \sin(\theta + \frac{\pi}{2})) = (-\sin \theta, \cos \theta)$$

$$A = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

$$T(x, y) = T_A(x, y) = A \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x \cos \theta - y \sin \theta \\ x \sin \theta + y \cos \theta \end{bmatrix} = \begin{bmatrix} u \\ v \end{bmatrix}$$

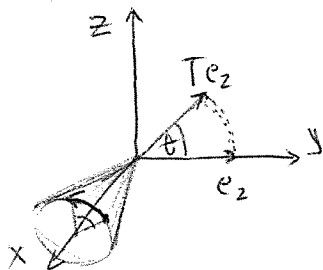
$$u = x \cos \theta - y \sin \theta, \quad v = x \sin \theta + y \cos \theta$$

$$T(x, y) = (x \cos \theta - y \sin \theta, x \sin \theta + y \cos \theta)$$



## 2. EXAMPLES IN $\mathbb{R}^3$ (COUNTERCLOCKWISE)

a) ROTATION ABOUT THE POSITIVE X-AXIS FOR ANGLE  $\theta$ :



$$\begin{aligned} T e_1 &= T(1, 0, 0) = (1, 0, 0) \\ T e_2 &= T(0, 1, 0) = (0, \cos \theta, \sin \theta) \\ T e_3 &= T(0, 0, 1) = (0, -\sin \theta, \cos \theta) \end{aligned} ; A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta \\ 0 & \sin \theta & \cos \theta \end{bmatrix}$$

b) ROTATION ABOUT THE POSITIVE Y-AXIS FOR ANGLE  $\theta$ :

$$\dots \dots A = \begin{bmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{bmatrix} \dots \dots (T = T_A)$$

c) ROTATION ABOUT THE POSITIVE Z-AXIS FOR ANGLE  $\theta$ :

$$\dots \dots A = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \dots \dots (T = T_A)$$

"DILATION": FOR  $k$  IN  $\mathbb{R}$ ,  $T \underline{x} = k \underline{x}$  ( $k \geq 0$ )

IF  $k > 1$ ,  $T$  IS A DILATION; IF  $0 \leq k < 1$ ,  $T$  IS A CONTRACTION

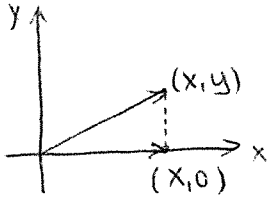
1. IN  $\mathbb{R}^2$ :  $T e_1 = k e_1 = (k, 0)$   $T e_2 = k e_2 = (0, k)$   $A = \begin{bmatrix} k & 0 \\ 0 & k \end{bmatrix}$  ( $T = T_A$ )

2. IN  $\mathbb{R}^3$   $\dots \dots A = \begin{bmatrix} k & 0 & 0 \\ 0 & k & 0 \\ 0 & 0 & k \end{bmatrix}$ .

PROJECTION (ORTHOGONAL): A POINT IS MAPPED (PROJECTED) ORTHOGONALLY ONTO A FIXED LINE OR A PLANE

1. EXAMPLES IN  $\mathbb{R}^2$

a) PROJECTION ONTO THE X-AXIS:  $T(x,y) = (x,0)$



$$Te_1 = e_1 = (1,0) \quad ; \quad A = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

$$Te_2 = (0,0)$$

b) PROJECTION ONTO THE Y-AXIS:  $T(x,y) = (0,y)$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \dots$$

2. EXAMPLES IN  $\mathbb{R}^3$

a) PROJECTION ONTO THE XY-PLANE:  $T(x,y,z) = (x,y,0)$

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \dots$$