1. (a) Solve the following systems by the method indicated. Show your work!

$$x +3y +2x = -1$$

i. $2x +6y +8x = 2$ (Gauss-Jordan elimination)
 $3x +9y +10x = 1$

ii.
$$\begin{array}{cccc} 3p & +4q & = & 1 \\ p & +2q & = & 2 \end{array}$$
 (Cramer's rule)

(b) Indicate all types of solutions for systems satisfying the following descriptions by putting "YES" or "NO" in each empty box of the table.

The following kind of system:	Can have solutions of the following type(s)		
	no solution	unique solution	infinitely many
having 3 equations in 4 unknowns			
having invertible coefficient matrix	2)		ARE BY

Suppose A is 2 x 2, B is 2 x 3, C is 3 x 2 and D is 3 x 3. If any of the following expressions is defined, write down the size of the resulting matrix. If it is not defined, put an "X" beside it.

(a)
$$CA + DB^T$$
;

[8] 3. (a) Let
$$X = \begin{pmatrix} 1 & 0 & 2 & 4 \\ 2 & -1 & 1 & -2 \end{pmatrix}$$
. Find XX^T .

(b) Suppose Y is a 2×2 matrix whose (2,1) entry is 3, and $Y + Y^T = 4I$. Find the matrix Y.

[10] 4. Let
$$A = \begin{pmatrix} 1 & 2 & 3 \\ 0 & 2 & 5 \\ 0 & 0 & -1 \end{pmatrix}$$

- (a) Find the cofactor C_{32} associated to the (3, 2) entry of this matrix.
- (b) Use any method to find A-1.
- (c) Use your answer from (b) to solve the system $AX = \begin{pmatrix} 3 \\ 2 \\ 1 \end{pmatrix}$.

5. The 3×3 matrix A can be reduced to I_3 by the following sequence of 3 elementary row operations:

Step 1: add -2 times row 1 to row 2;

Step 2: multiply row 2 by $-\frac{1}{3}$;

Step 3: interchange rows 2 and 3;

[8] Use this information to express A as a product of 3 elementary matrices.

- [6] 6. A, B, C are 4×4 matrices such that det(A) = -3, det(B) = 2 and det(C) = 7.
 - (a) Given that $AB^2Y = 2C$, find the value of det(Y).
 - (b) Is Y invertible? Explain briefly.
- [10] 7. Let u = (1, 2) and v = (2, -1).
 - (a) Find the components of the vector x such that x 2u = 3x + v.
 - (b) Find all scalars c such that $||cu|| = 4\sqrt{3}$.
 - (c) On the coordinate system given below (grid lines represent units) draw and label the follow

u, v, u+v, and u-v.

